

CONCEPTS COVERED: Landmark note names, steps and skips

STUDENT LEVEL: Beginner



LANDMARK LANDMINES

LANDMARK LANDMINES

HOW TO PLAY

- Each player places a counter on one of the coloured start line notes.
- Players take turns to role/draw step or skip and move up the grand staff.
- If a player lands on a “landmark landmine” they must correctly name the landmark note or they are sent all the way back to the start line.
- The winner is the first to land on the finish line.

Optional Extra: Players can choose to answer a flashcard when they are sitting on the landmark space to win an extra turn.

LEARNING OBJECTIVE

Landmark Landmines reinforces the landmark notes to give students a headstart on the grand staff.

Theory Concepts Covered: Landmark notes/steps & skips

Student Level: Beginner

Activity type: Board game

Number of players: 2 players

Seasonal: Not season specific

HOW TO ASSEMBLE

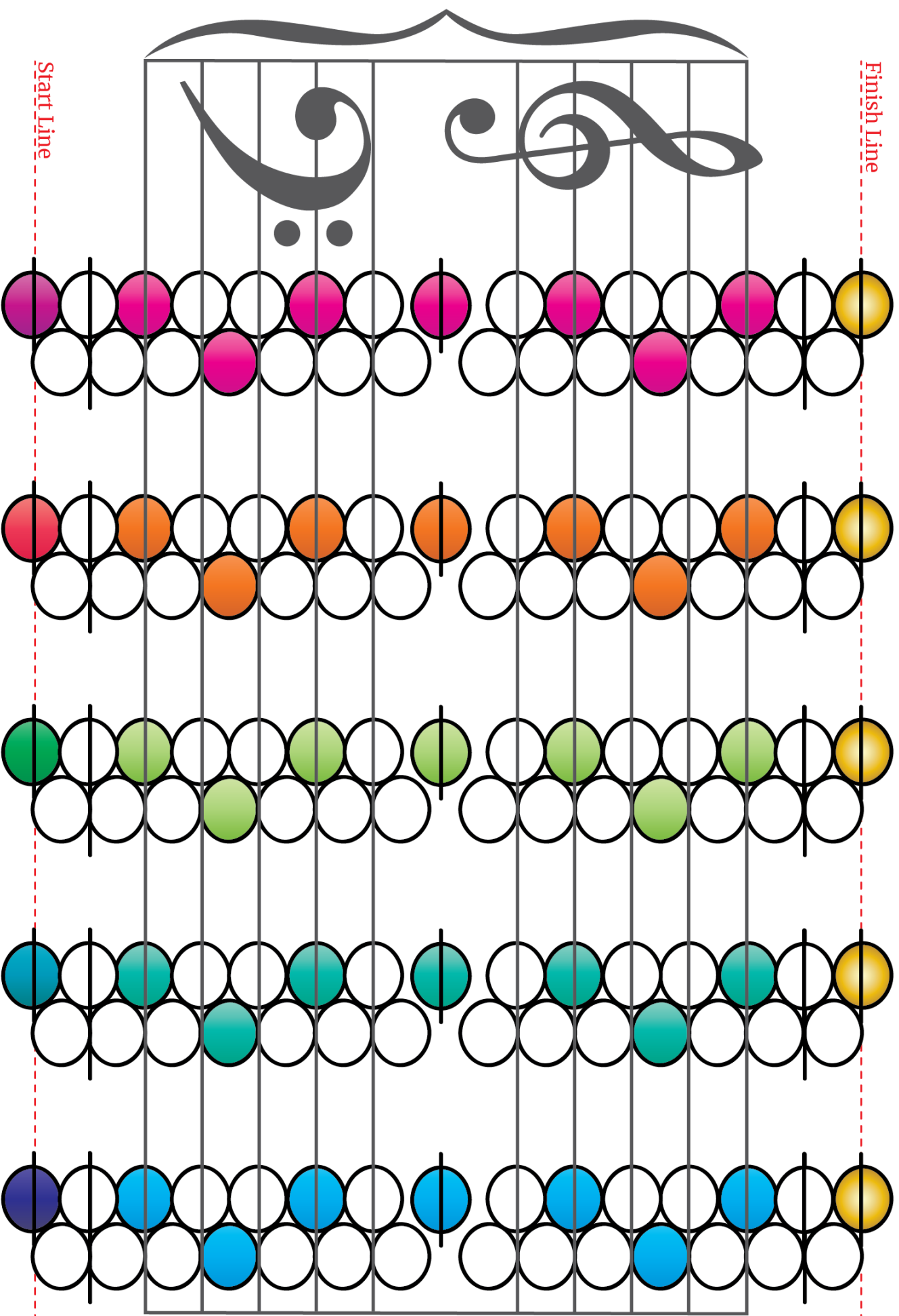
- Print out the small game board (page 3) or the large game board (pages 4–5). Laminate the game board if desired. There are also blank versions of these game board included on pages 8–10 in case you prefer to have students colour the landmarks themselves.
- If using the large game board, cut along the dotted lines and then tape together.
- Print out the step and skip cards (page 6–7) OR get a spinner app ready OR use step/skip dice if you have some.
- If using the game cards, cut along the dotted lines and laminate if desired.
- Find game counters such as erasers, paperclips, buttons or small toys. You need one counter per player (max. 5).
- If using the optional extra you will need flashcards that are appropriate to the student level.

For further guidance on printing and assembling games from Vibrant Music Teaching, [watch the assembly walk-through video here](#).

LANDMARK LANDMINES

Make it all the way to the finish without setting off a landmine!

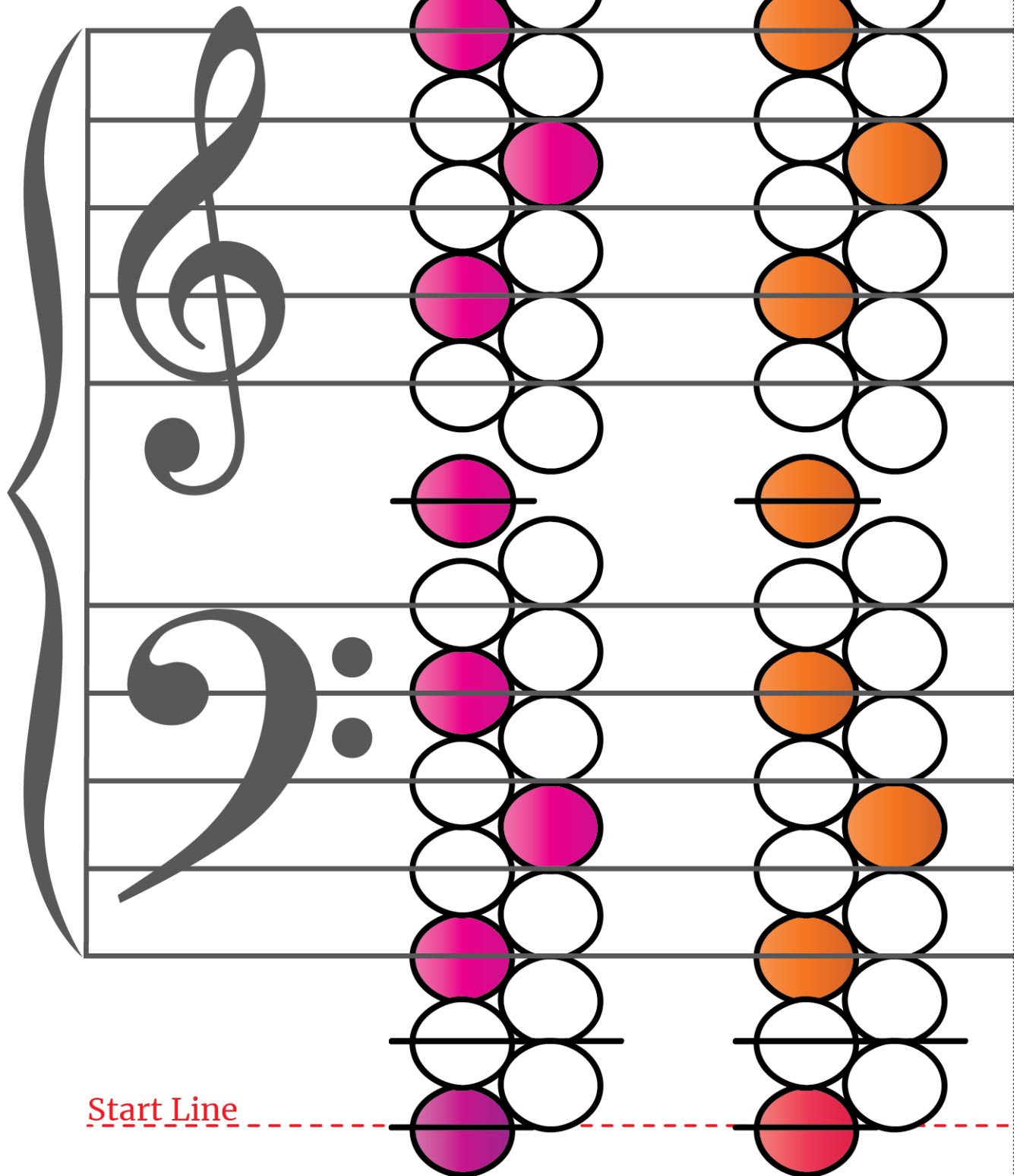
Finish Line



Start Line

LANDMARK LANDM

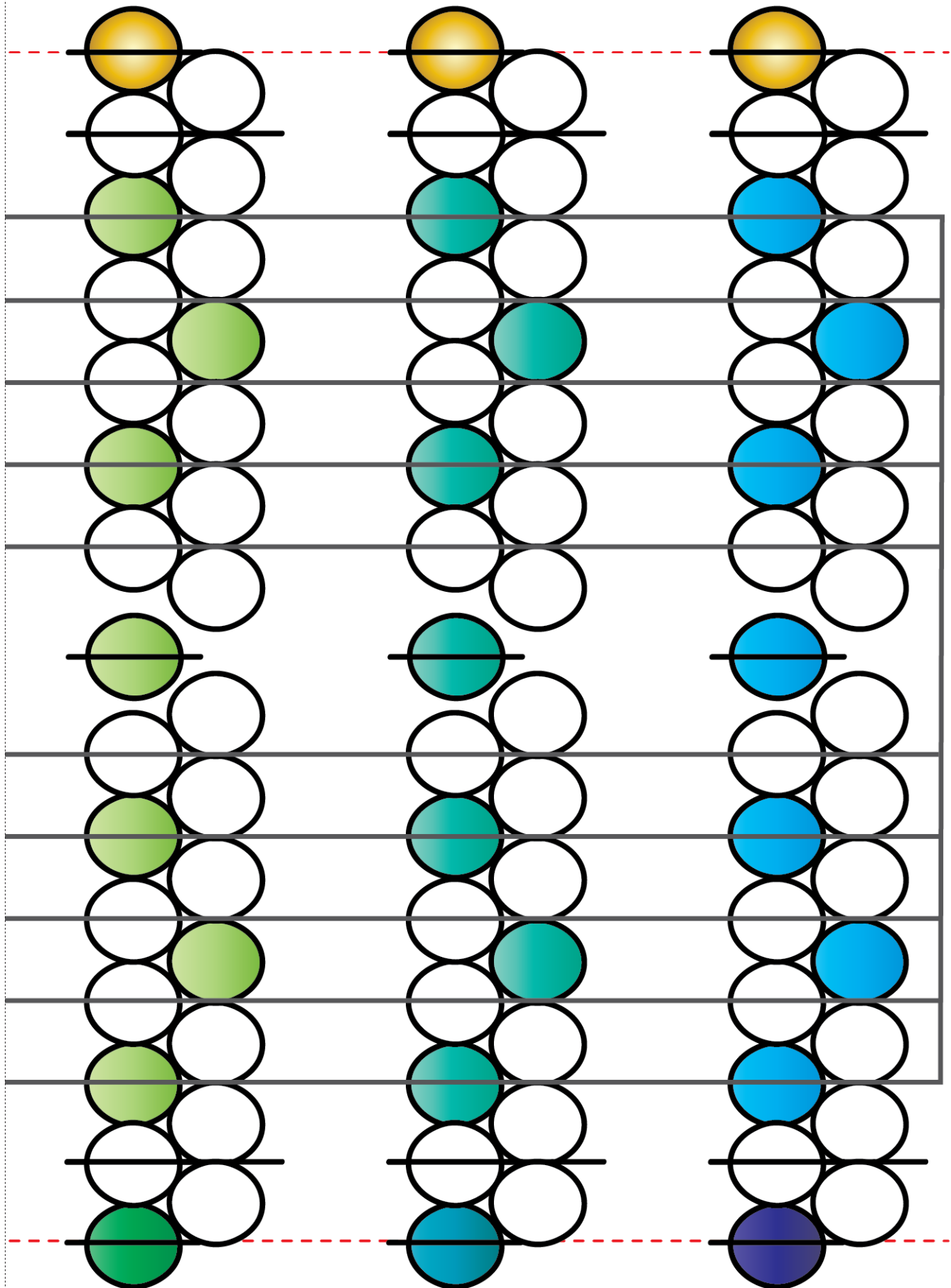
Finish Line



Start Line

MINES

Make it all the way to the finish without setting off a landmine!





STEP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



STEP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



STEP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



STEP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



STEP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



STEP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



STEP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



STEP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



STEP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



SKIP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



SKIP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



SKIP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



SKIP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



SKIP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



SKIP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



SKIP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



SKIP

© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com



SKIP

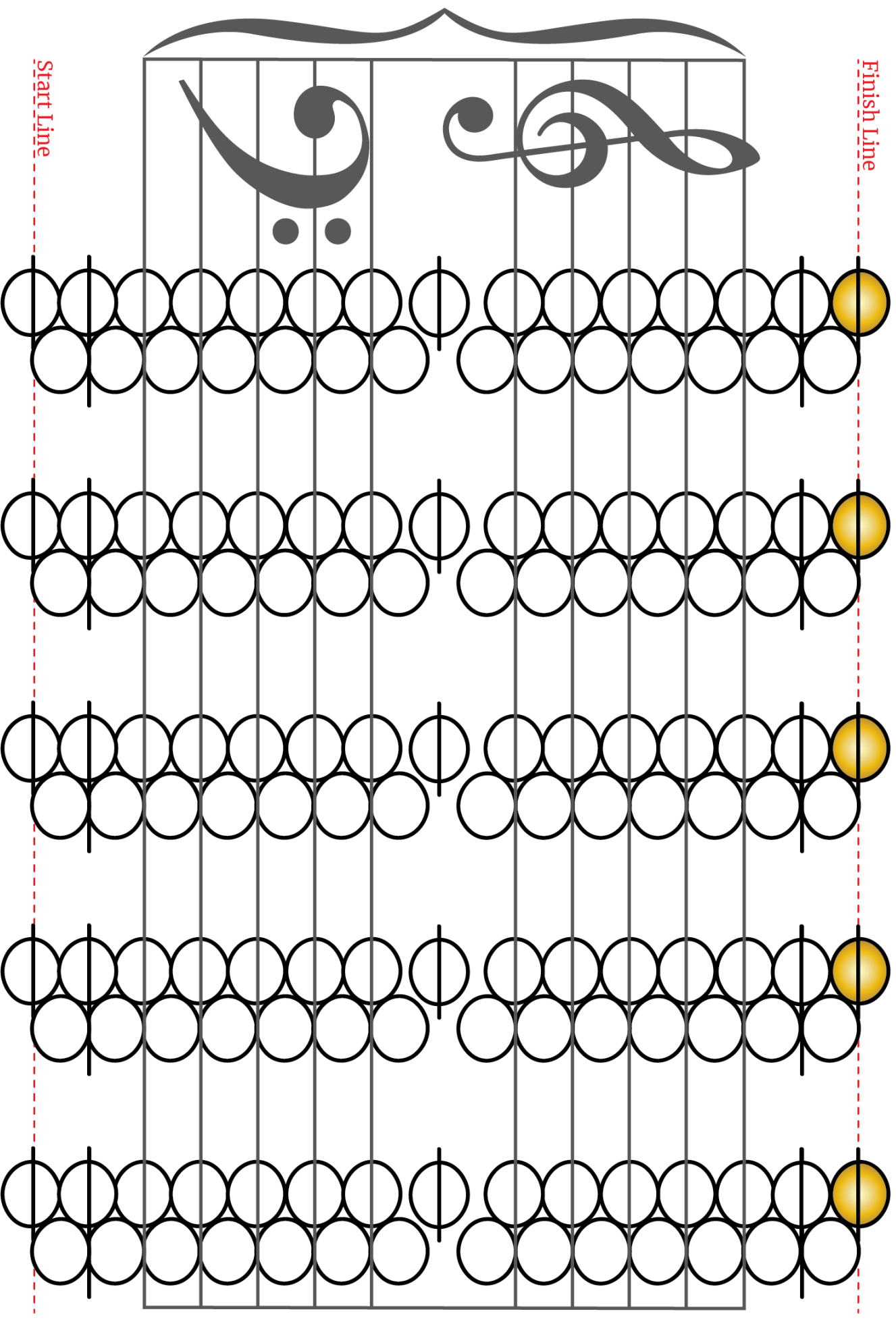
© Copyright Colourful Keys 2017
www.vibrantmusicteaching.com

LANDMARK LANDMINES

Make it all the way to the finish without setting off a landmine!

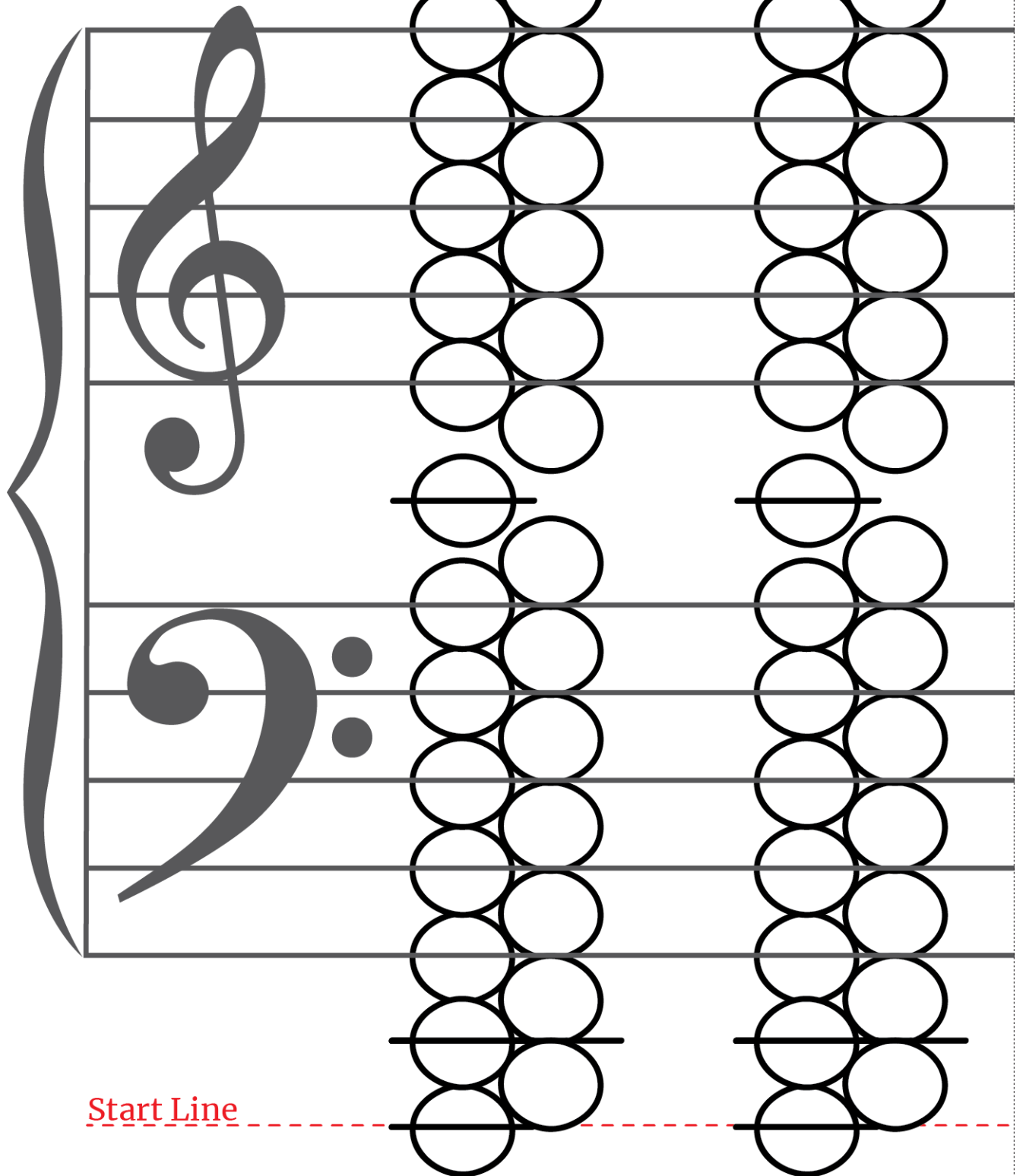
Finish Line

Start Line



LANDMARK LANDM

Finish Line



MINES

Make it all the way to the finish without setting off a landmine!

